# Design and Verification of UART IP Core using VMM

#### T. Krishna Kathik, T. Praveen Blessington, Fazal. Noor Basha, ALGN. Aditya, S. R. Sastry Kalavakolanu

Abstract:- In the earlier era of electronics the UART (Universal asynchronous receiver/transmitter) played a major role in data transmission. This UART IP CORE provides serial communication capabilities, which allow communication with modems or other external devices. Thiscore is designed to be maximally compatible with industry standard designs[4]. Thekey features of this design are WISHBONE INTERFACE WITH 8-BIT OR 32-BIT selectable data bus modes. Debug interface in 32-bit data bus mode. Registerlevel and functional compatibility. FIFO operation. The design is verified using VMM based on system verilog. The test bench is written with regression test cases in order to acquire maximum functional coverage.

Keywords:- UART, VMM, FIFO, WISHBONE INTERFACE.

#### I. INTRODUCTION

The data transmission takesplace in between the chips, inside the chips and inbetween the systems also. As it is asynchronous clock there willbe no methodology to establish the clock distribution techniques. There are three of modes in UART. They are

1)HALFDUPLEX MODE:In the half duplex mode either transmission or reception takes place at a time.

2) FULLDUPLEX MODE: In the full duplex mode both transmission and reception takes place at time.

3)LOOP BACK MODE: It is used for testing purpose. We will be connection the transmitter and receiver of same UART this helps to check the accuracy of it.

#### II. STRUCTURE OF THE PACKET

It is 9-bit data bus mode. The start bit is a active low signal and the stop bit is active high signal. The rest of six bits are of data bits and a parity bit .the parallel data from CPU is converted to serial data by UART and then transmission takes place. Communication between two or more UART'S is based on asynchronous serial mode of transmission[1]. Hand shaking between the UART's is done using the synchronizing bits.Each character is sent as a start bit, a configurable number of data bits, an optional parity bit and one or more stop bits.

#### START 0 1 2 3 4 5 6 7 PARITY STOP

The architecture of UART consists of

 WISHBONEINTERFACE: the wishbone interface is the standard computer bus interface that allows to communicate between the integrated circuits. The wishbone bus permits 8-bit and 32-bit data transfer.

PORT	WIDTH	DIRECTION
CLK	1	INPUT
WB_RST_I	1	INPUT
WB_ADDR_I	5or3	INPUT
WB_SEL_I	4	INPUT
WB_DATA_I	32or8	INPUT
WB_WE_I	1	INPUT
WB_STB_I	1	INPUT
WB_CYC_I	1	INPUT
WB_DATA_O	32 or 8	OUTPUT
WB_ACK_O	1	OUTPUT

#### Table.1 wishbone interface signals

2)INTERRUPT REGISTERS: This register is used to enable and identify the interrupts. There are two types of interrupt registers. They are 1)Interrupt Enable Register. and 2)Interrupt Identification Register. The interrupt enable register enables and disables with interrupt generation by the UART. It is of 8-bit width. The interrupt identification register enables the programmer to retrieve the current highest priority pending interrupt. BIT-0 indicates that an interrupt is pending when it's logic'0'. when it is'1' the

interrupt is not in pending. The width of the register is 8-bit.

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#### 2)CONTROL REGISTERS: There are two

Controlregisters. They are1)FIFO control register. and 2)LINE control register.

The FIFO control register allows selection of the FIFO trigger level. The FIFO register is of 8-bit data width. The 0<sup>th</sup> bit should be always 0.The line control register allows the specification of the format of the asynchronous data communication used. A bit in the register also allows access to the divisor latches, which define the baud rate. Reading from the register is allowed to check the current setting of the communication.

BAUDGENERATOR: The 3) baud generator is responsible for generating a periodic baud pulse based on the divisor latch value which determines the baud rate for the serial transmission. This periodic pulse is used by transmitter and receiver to generate sampling pulses for sampling both received data and data to be transmitted. One baud out occurs for sixteen clock cycles. For sixteen clock cycles one bit data will be sent.

There are two debug registers they work in32-bit data bus mode. It has 5-bit address mode. It is read only and is provided for debugging purpose for chip testing. Each has a 256-byte FIFO to buffer data flow[3]. The use of FIFO buffers increases the overall transmission rate by allowing slower processors to respond, and reducing the amount of time wasted context switching. Besides data transfer, they also facilitate start/stop framing bits, check various parity options, as well as detect transmission errors[7].

DIVISOR LATCHES: The divisor latches can be 4) accessedby setting the 7<sup>th</sup> bit of LCR to '1'.Restore the bit to zero after setting the divisor latches inorder to restore access to the other registers that occupy the same address. The two bytes form one sixteen bit register, which is internally accessed as a single number. In order to have normal operation two bytes are driven to zero on reset. The reset disables all serial I/Ooperations in order to ensure explicit setup of the register in the software. The value set should be equal to (system clock speed) /16\*desired baud rate. The internal counter starts to work when the LSB of DL is return, so when setting the divisor, write the MSB first thenLSB last.



Fig.1:Block Diagram of UART IP Core

#### III. VERIFICATIONMETHODOLOGY

Verification is generally viewed as a fundamentally different activity from design. This narrowly focused language for verification and to the bifurcation. The VMM(verification methodology manual) that deals with System verilog it includes design Testbench, and assertion Constructs in a single language is that the test bench has easy access to all parts of environment. The value of an HVL is its ability to create high level, flexible tests, not its loop constructs or declaration style.



☆ Test Bench ☆

#### **Fig.2:TEST BENCH MODULE**

The system verilog test bench environmentconsists of

GENERATOR: The generator generates sequence of 1) Generator is a inputs and they are fed to thedriver. class in which input data is randomized and driven to driver1 and driver2 through mailbox.

if(!data2rand.randomize())

.....

gen2drv.put(data2send); gen2rec.put(data2send);

- 2) DRIVER: Driver Drives the signals which received through the mailbox into the pins of DUT.
- Virtual Interface is provided as there is a connection between Static and dynamic components
- Methods are provided for write and read operation
- virtual task write( input [2:0] addr, input [7:0] data );
- Virtual task read( input [2:0] addr, output [7:0] ٠ read\_data);
- A. Driver Configuration:
- Divisor latch (MSB) reg. is programmed first and the LSB reg.

virtual task DIVISOR();

- write(3'b011, 8'b10000011); // LCR
- write(3'b001, data2duv.divider2);

// divisor -- MSB

write(3'b000, data2duv.divider1);

// divisor -- LSB

write(3'b011, 8'b00000011); // LCR

endtask

Programming IER, FCR, LCR virtual task CONFIG();

write(3'b001, data2duv.IER); // IE

write(3'b010, data2duv.FCR);

// FCR write(3'b011, data2duv.LCR); // LCR

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endtask

Different test cases are written to program the above registers for different scenerios

FILLING TXFIFO

TXDATA(data2duv.wb1\_dat\_o,data2duv.no\_of\_txdata1)

- Where wb1\_dat\_o is the data to be written no\_of\_txdata1 is number of data to be written
- 3)DUV: The device that is to be verified is called DUV. The DUV is driven with a group of inputs and the output is compared with the reference model in the score board. The functionality is verified using functionalcoverage.
- 4)RECEIVER: The receiver takes the information from theDUV and sends it to the score board.
- **Receiver configuration Process**
- 1. Reset the DUT2.
- 2.BAUD rate Generator
- LCR reg. 7<sup>th</sup> bit is programmed with 1
- Divisor latch (MSB) reg. is programmed first and the LSB reg.
- virtual task DIVISOR();
- write(3'b011, 8'b10000011); // LCR
- write(3'b001, data2rec.divider2); // divisor -- MSB
- write(3'b000, data2rec.divider1); // divisor -- LSB
- write(3'b011, 8'b00000011); // LCR
- endtask
- NOTE: Even though the divisor latch values are randomized (constraint div\_lat1 {divider1 inside {[2:6]};}), both receiver and driver is having the same values.
- Programming IER, FCR, LCR
- virtual task CONFIG();
- write(3'b001, data2duv.IER); // IE
- write(3'b010, data2duv.FCR); // FCR
- write(3'b011, data2duv.LCR); // LCR

#### endtask

- Reading the Receiver FIFO
- @(rc\_if.rcv\_cb.int\_i2);
  - \$display (" UART2: Receiver Interrupt has come", \$time);

for(int i = 0; i< data2rec.no\_of\_txdata1; i++)

begin

read(3'b000, read1 data);

- \$display("UART2: Data Read from receiver FIFO is
- = %h ", read1\_data, \$time);
- data2sb.red\_data[i] = read1\_data;
- end
- rc2sb1.put(data2sb);
- read(3'b101, read1\_data); // LSR reading to about the status of reception

display("UART2: Data Read from LSR is = %h",read1 data, \$time);

\$display("data reading is finished", \$time);

- SCORE BOARD:In Scoreboard comparing the inputs of the UART 1driver which are coming through mailbox with output of UART2 receiver.
- In Scoreboard comparing the inputs of the UART 2driver which are coming through mailbox with output of UART1 receiver.
- Test cases define in program block.
- In this we import the package, build the environment, and run this environment.
- The logic inputs are randomized usingextended class of transaction.
- The extended classes are accessed using call-back.

- Different testcases have been created for verifying half duplex and full duplex modes.
- The number of transactions which are to be performed are specified and can be easily changed.

### COVERAGE REPORT:

Functional Coverage:

- This measures how much of the design specification has • been exercised.
- In our verification % specification has been exercised.
- Code Coverage:
- This measures how much of the code has been executed.
- In this verification 100% of the code has been exercised.

FALF DUPLEX MODE VERIFICATION



Fig.3:Half Duplex mode

1 Generator & 1 scoreboard. Use 1 driver & 1 receiver. Send Parallel data into UART A UART A conv parallel to serial UART B conv serial to parallel Received parallel data. Both data IN & OUT are compared & verified FULL DUPLEX MODE VERIFICATION



- Uses 2 driver & receiver
- Send Parallel data into UART A
- UART B conv parallel to serial
- UART B conv serial to parallel
- Received parallel data.

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## Design and Verification of UART IP Core using VMM





The design has been done in verilog and verified using system verilog test bench.code coverage is done using QUESTAMODEL SIM 🖞 Applications Places System 🕑 🖓 🚼 🔳 student1 🛛 🛒 🥼 Tue Apr 10, 18:12:17 🕏 Ein fift hiew And Figmant Jools Mindow

IV.



**RESULTS:** 

Fig .6:SIMULATED WAVE FORM



#### Fig.7: TRANSCRIPT OF UART

#### V.CONCLUSION

The UART IP core working has been verified for different modes of operations i.e. HALF DUPLEX MODE, FULL DUPLEX MODE and LOOPBACK MODE.

The coverage of all the functions achieved is 95%. The corner cases have been verified and the registers have been checked forfunctionality. The UART transmission from serial to parallel and vice-versa is attend and has been verified.



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class uart\_bb\_trans\_tc2 extends uart\_bb\_trans;

Fig.5:Loop Back Mode

//TESTCASE 2 -- changing the number of bits in the

constraint c3 { LCR inside {[0:3]}; } // No. of bits in the

С

V

character among 5,6,7,8

constraint c2 { FCR == 128; }

charater is 5,6,7,8 constraint c4 { IER == 0; }

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